**Space Junk Game Navigator Worksheet:** *Name: \_\_\_\_\_\_\_\_\_\_*

After you’ve added all the features of your unique game, make your plan as the navigator here:

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 18 |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 17 |  | S | S |  |  |  |  |  |  |  |  |  |  |
| 16 |  | S | S |  |  |  |  |  |  |  |  |  |  |
| 15 |  |  |  |  |  |  |  |  |  | S | S |  |  |
| 14 |  |  |  |  |  |  |  |  |  | S | S |  |  |
| 13 |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 12 |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 11 |  |  |  |  |  | ISS | ISS | ISS |  |  |  |  |  |
| 10 |  |  |  |  |  | ISS | ISS | ISS |  |  |  |  |  |
| 9 |  |  |  |  |  | ISS | ISS |  |  |  |  |  |  |
| 8 |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 7 |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 6 |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 5 |  |  |  |  |  |  |  |  |  |  | S | S |  |
| 4 |  |  |  |  |  |  |  |  |  |  | S | S |  |
| 3 |  |  | S | S |  |  |  |  |  |  |  |  |  |
| 2 |  |  | S | S |  |  |  |  |  |  |  |  |  |
| 1 |  |  |  |  |  |  |  |  |  |  |  |  |  |

1 2 3 4 5 6 7 8 9 10 11 12 13

Using the coding instructions below navigate through your game grid:

**↰** Turn Left  **↱** Turn Right  **↑**  MoveForward **↓**Move Backward